

# OFDMA Algorithm

## 1 INTRODUCTION

Similarly to the CDMA GUI, When a scenario contains one or more OFDMA networks SEAMCAT preserves the status of the simulated systems for the last snapshot. The last snapshot is presented in Figure 1.

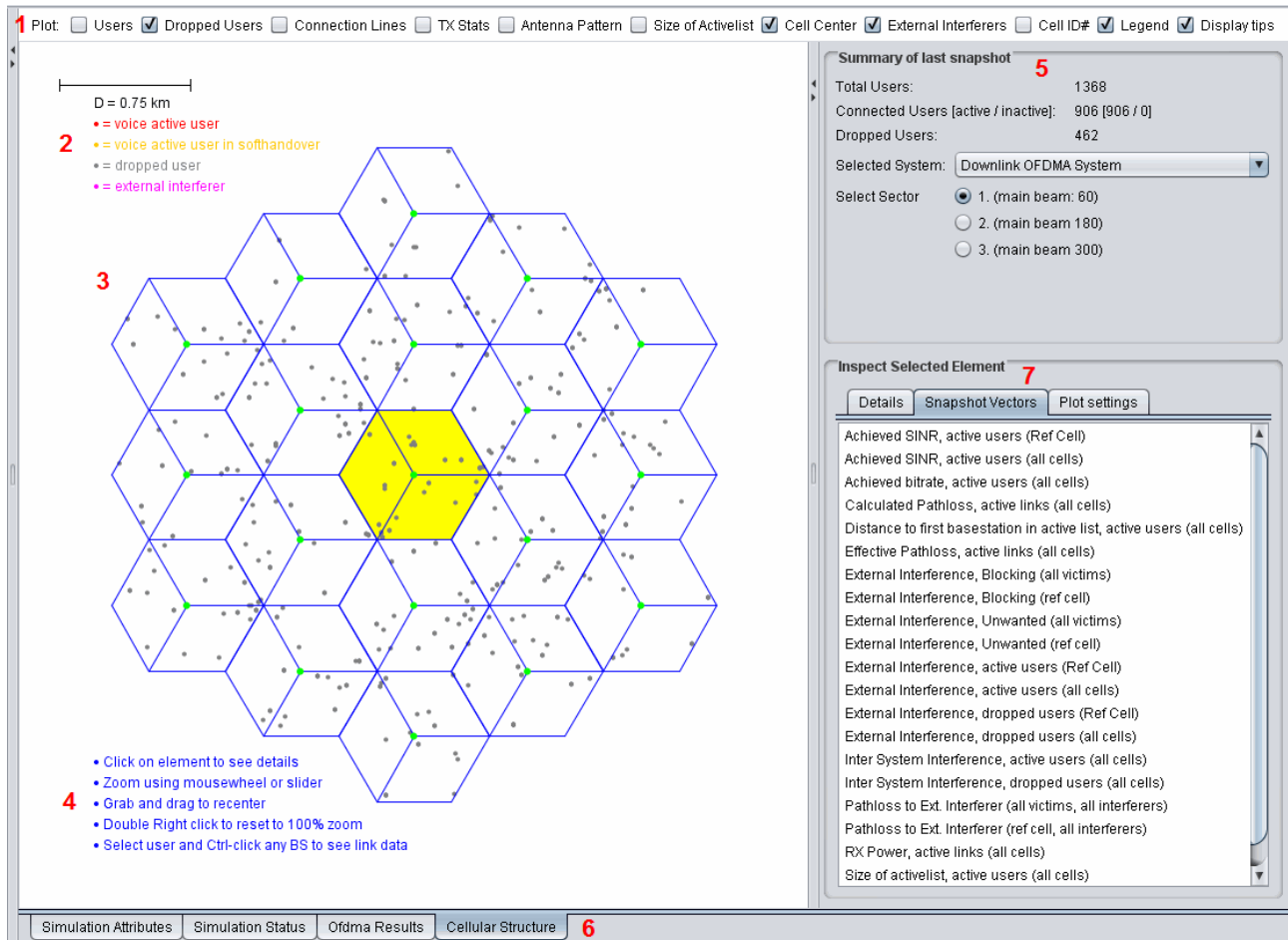


Figure 1: OFDMA system details

Elements #1 to #6 of Figure 1 are shared components from the CDMA module.

Component #6, presents the user with a flexible access to vector results of the OFDMA module, so that users are able to probe various elements of the simulation.

## 2 DL ALGORITHM

For  $i=1:\#$  of snapshots

1. Distribute sufficiently many UEs randomly throughout the system area such that to each cell within the HO margin of 3 dB the same number  $K$  of users is allocated as active UEs.

- Calculate the pathloss from each UE to all cells and find the smallest pathloss
- Link the UE randomly to a cell to which the pathloss is within the smallest pathloss plus the HO margin of 3 dB

- Select  $K$  UEs randomly from all the UEs linked to one cell as active UEs. These  $K$  active UEs will be scheduled during this snapshot.
- Note: a full load system is assumed, namely, all available resource blocks (RBs) will be allocated to active UEs. And each UE is scheduled with the same number  $N$  of RBs. Thus, the BS transmit power per UE is fixed.

Let  $P_{BS}^{Max}$  denotes the maximum transmit power of BS

$M = N \times K$  is the number of all available RBs in each cell

$P_{BS}^{UE}$  is the transmit power from BS to the active UE, and

$$P_{BS}^{UE} = P_{BS}^{Max} \frac{N}{M}.$$

2. Calculate DL C/I for all active UEs in all cells.

- Loop over all cells from  $j = 1$  to  $N_{cell}$  (the number of cells in the system area e.g. 57 for 19 sites with tri-sector antennas)
- Loop over all active UEs from  $k = 1$  to  $K$
- For the  $k$ -th active UE in the  $j$ -th cell (i.e.  $UE_{j,k}$ ) its C/I is denoted by  $\frac{C(j,k)}{I(j,k)}$ ,

4. Determine the throughput for each UE with its C/I according to the link-to-system level mapping.

5. Collect statistics.

### 3 UL ALGORITHM

For  $i=1$ :# of snapshots

1. Distribute sufficiently many UEs randomly throughout the system area such that to each cell within the HO margin of 3 dB the same number  $K$  of users is allocated as active UEs

- Calculate the pathloss from each UE to all cells and find the smallest pathloss
- Link the UE randomly to a cell to which the pathloss is within the smallest pathloss plus the HO margin of 3 dB
- Select  $K$  UEs randomly from all the UEs linked to one cell as active UEs. These  $K$  active UEs will be scheduled during this snapshot
- Note: a full load system is assumed, namely, all available RBs will be allocated to active UEs. And each UE is scheduled with the same number  $N$  of RBs.

2. Perform UL power control

3. Calculate UL C/I for all active UEs in all cells.

- Loop over all cells from  $j = 1$  to  $N_{cell}$  (the number of cells in the system area e.g. 57 for 19 sites with tri-sector antennas)
- Loop over all active UEs from  $k = 1$  to  $K$
- For the  $k$ -th active UE in the  $j$ -th cell (i.e.  $UE_{j,k}$ ) its C/I is denoted by  $\frac{C(j,k)}{I(j,k)}$ .

4. Determine the throughput for each UE with its C/I according to the link-to-system level mapping.

5. Collect statistics.